

### SAN JOSE TO MERCED

San Francisco

**REGIONAL FACTS** 

- The project will create up to 100,000 construction-related jobs a year while the system is being built, and the economic growth high-speed trains will bring will mean up to **450,000** permanent new jobs in the next 25 years.
- Travel time from San Jose to Merced is estimated at **50 minutes** and will save about **62 lbs.** in CO<sub>2</sub> per trip.
- ) The initial system is projected to attract **7,600** boardings daily in San Jose and **5,300** in Merced.

The San Jose to Merced section of California's high-speed train project - the largest public infrastructure project in the nation - is 120 miles long. Starting at the Diridon Train Station in San Jose, the study area runs south through Gilroy, east through the Pacheco Pass to Chowchilla and connects with the Central Valley section (Merced to Fresno). Stations are planned in San Jose, Gilroy and Merced.

> San Jose Merced

> > Gilroy

and Merced, not

# Where Are We Now?

The high-speed train system is currently in the project-level environmental review process, which will lead to decisions establishing the specific track alignment for each section of the system. For this section:

- Prepare scope of environmental review of San Jose to Merced high-speed train project - March-April 2009
- Develop and assess alternatives and design options to be included in this project's formal EIR/EIS process -May 2009-August 2010
- Prepare project draft EIR/EIS April 2010-July 2011
- Merced project April 2012

Dates and milestones subject to change

## ) Circulate project draft EIR/EIS - July-August 2011

Federal and state governments formally adopt San Jose to

### **CONNECTING CALIFORNIA**

- ) Creates iobs
- ) A safe and easy way to travel
- ) Environmentally responsible
- Powered by electricity
- ) Operating speeds: 125 mph 220 mph
- ) 800-mile system
- ) Largest infrastructure project in the U.S. to stimulate economy

to Los Angeles, Anaheim & Indicates segment San Diego 😉 between San Jose

↑ to Sacramento

